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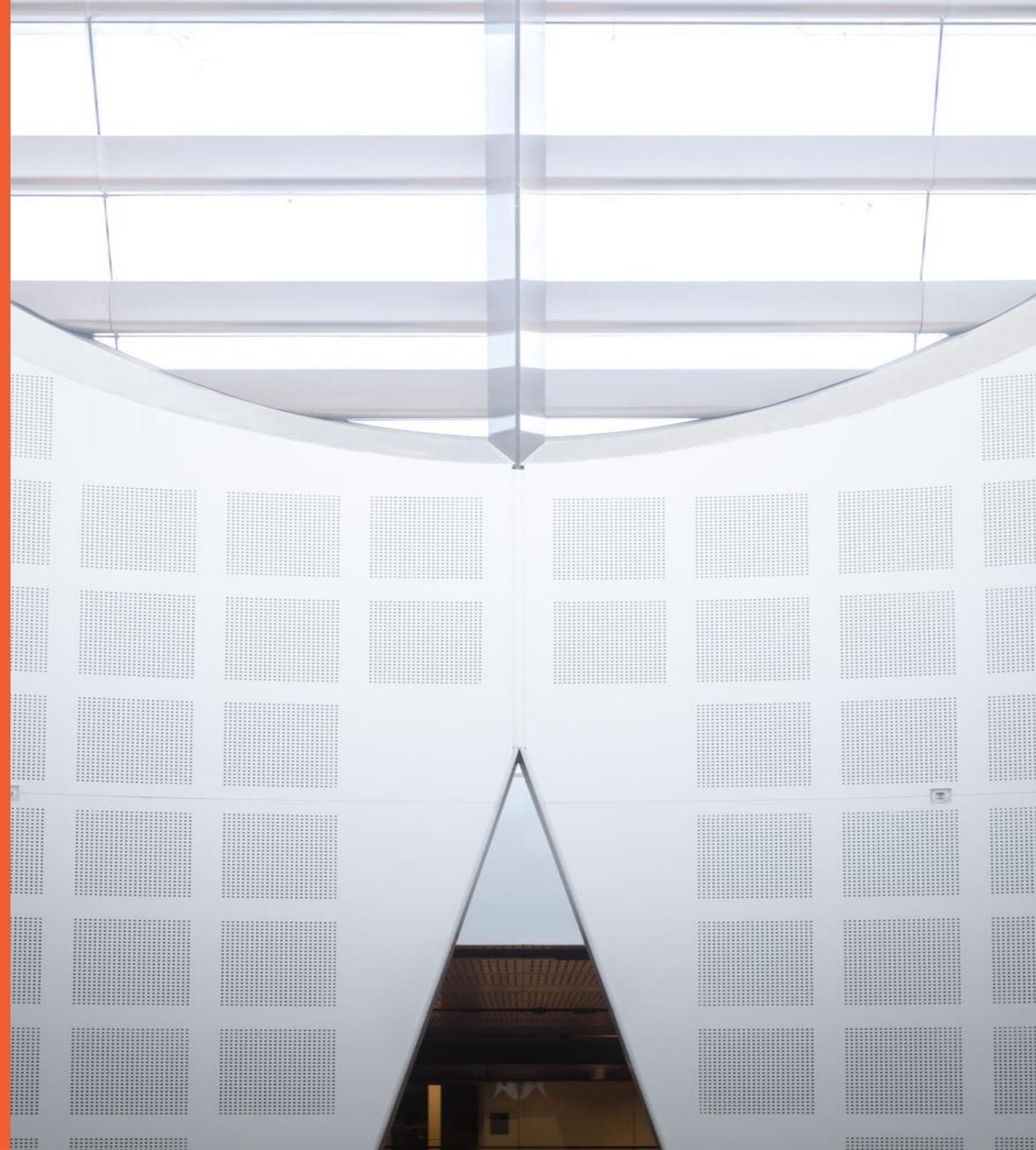
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COMPx270: Randomised and
Advanced Algorithms
Lecture 8: Streaming and
Sketching I

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THE UNIVERSITY OF
SYDNEY



Some housekeeping

- **A2** due this Friday
- Office Hours (OH) **tomorrow**, 2:30-3:30pm in J12 402 (+Zoom)
- **Preliminary** marks for A1 released this evening on Gradescope

A question

You have a graph, coming one edge at a time, with possible duplicates, and no paper to write anything done, **only your memory**. **What is its average degree?**

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(1,2)

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(2,4)

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(3,4)

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(3,6)

A question

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(1,4)

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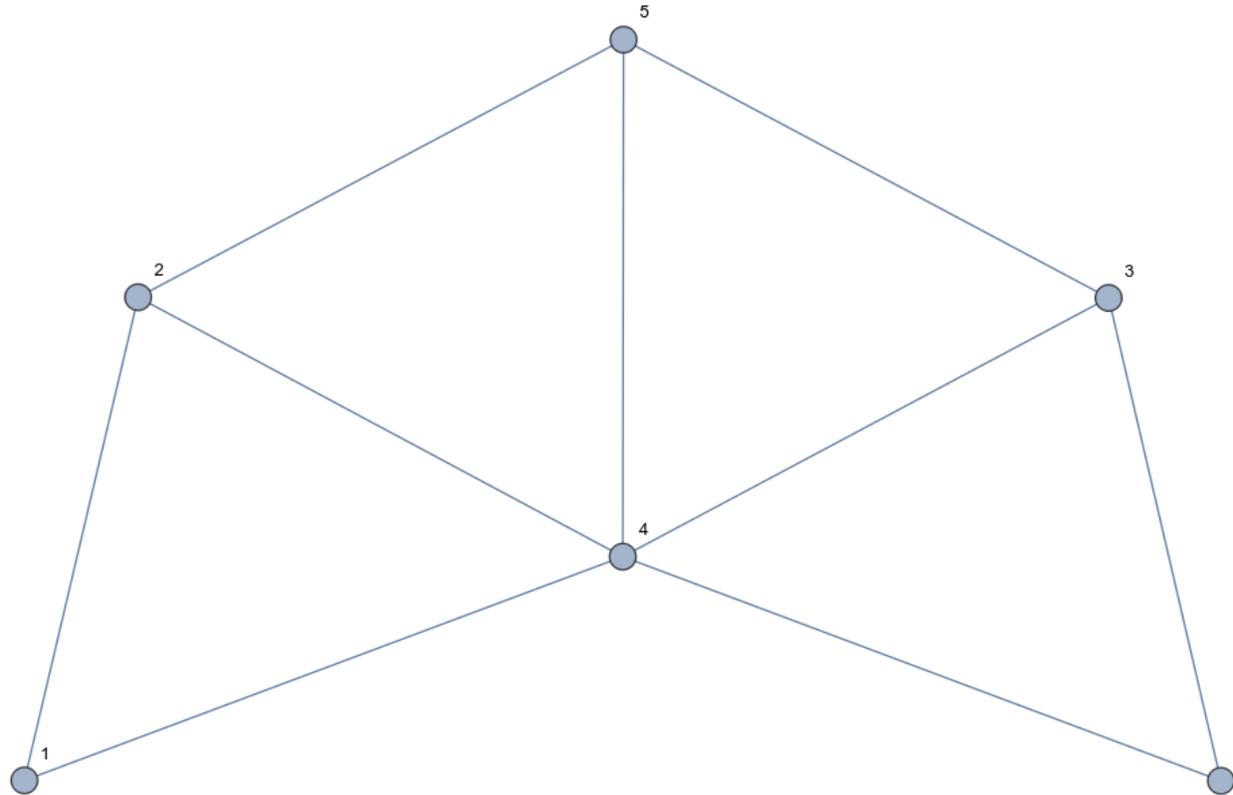
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(4,6)

A question (an answer)



Streaming algorithms: what? (1/3)

→ Low memory: cannot store the whole input.

→ Input comes as a "stream": sequence σ of length m

$$\sigma = (a_1, \dots, a_m)$$

\uparrow $a_i \in \mathcal{X}$ of size n

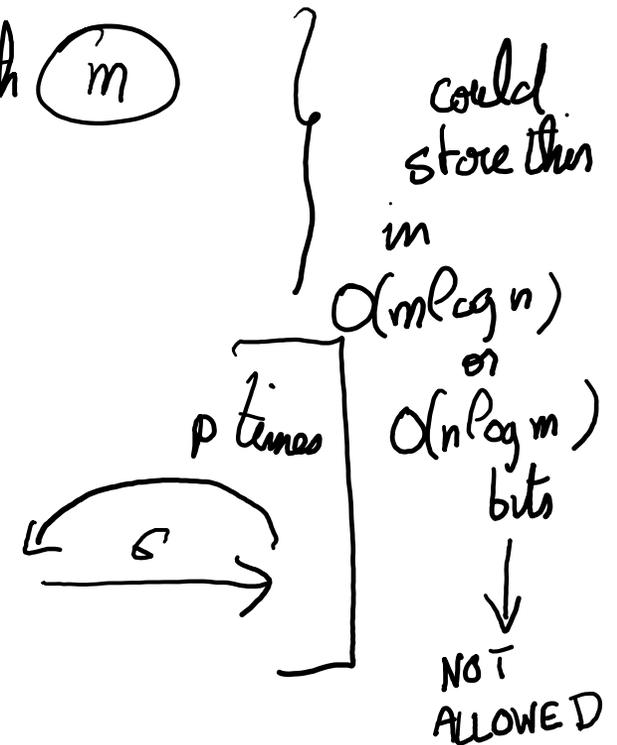
Worst-case order (arbitrary)

→ p-pass algorithms: get to see σ p times

For us, $p=1$ (unless "I say so")

→ "cash register" model: don't remove parts of the input

SPACE: $O(\min(n, m))$



HOPE:

VERY GOOD:

$$O(\log n + \log m)$$

$$\text{polylog}(n, m)$$

Streaming algorithms: what? (2/3)

- Randomised
- Approximate:
↓
Want to compute some value $v \geq 0$

Multiplicative: $\Pr[|\hat{v} - v| \leq \epsilon v] \geq 1 - \delta$

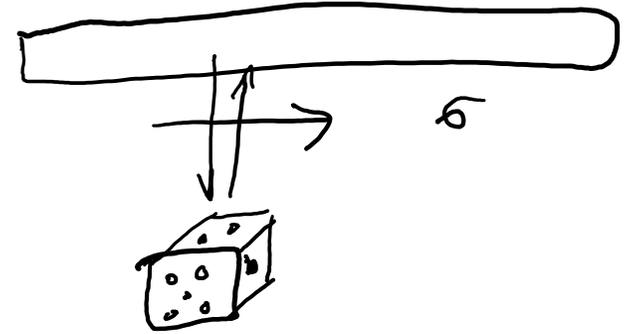
Additive: $\Pr[|\hat{v} - v| \leq \epsilon] \geq 1 - \delta$



Streaming algorithms: what? (3/3)

- MAJORITY (HEAVY HITTERS)
- COUNTING
- DISTINCT ELEMENTS $\rightarrow "F_0"$

RANDOMNESS



$$\sigma \in (a_1, \dots, a_m) \in [n]^m$$

$$\forall j \in [n] \quad f_j = \#(\text{times } j \text{ appears}) = \sum_{i=1}^m \mathbb{1}_{a_i=j}$$

$$0 \leq f_j \leq m, \quad \underbrace{\sum_{j=1}^n f_j}_{\|f\|_1} = m$$

"frequency" $\rightarrow \vec{f} = (f_1, \dots, f_n)$

First example: Majority

MAJ: "Is there an element $i^* \in [n]$ st. $f_{i^*} \geq \frac{m}{2}$ " (at mod 2)

ϵ -HH: "All elem^{ts} $i \in [n]$ st. $f_i \geq \epsilon m$ " \rightarrow at most $\frac{1}{\epsilon}$

Want to solve this in one pass.

We'll see how in two passes, deterministically.

First example: Majority (Frequency Estimation)

MISRA-GRIES : returns b_1, \dots, b_n
st. $b_j - \epsilon m \leq \hat{b}_j \leq b_j \quad \forall j$

one pass .

($\epsilon = \frac{1}{4}$ for MAJORITY)

If $\hat{b}_j \geq \frac{m}{2} \rightarrow$ candidate

+ second pass to check

2-pass alg for MAJ

First example: the Misra-Gries algorithm, alternative view (2/3)

$$\hat{b}_j \leq b_j \quad \forall j \quad \text{"easy"}$$

$$\hat{b}_j \geq b_j - \frac{\epsilon m}{k}$$

Every time I "decrement" for $k \neq$ elements from the stream so far this is



First example: the Misra-Gries algorithm (3/3)

Theorem 39. *The MISRA-GRIES algorithm is a deterministic one-pass algorithm which, for any given parameter $\varepsilon \in (0, 1]$, provides $\hat{f}_1, \dots, \hat{f}_n$ of all element frequencies such that*

$$f_j - \varepsilon m \leq \hat{f}_j \leq f_j, \quad j \in [n]$$

with space complexity $s = O(\log(mn)/\varepsilon)$. (In particular, it can be used to solve the MAJORITY problem in two passes.)

Second example: Approximate Counting

$$n = 2$$

$$a_i \in \{0, 1\}$$

$$\text{Want } d = \sum_{i=1}^n a_i$$

- $O(\log m)$ exact is trivial
- 2-estimate: $O(\log \log m)$ space

Algo.

$$x \leftarrow 0$$

Step i : observe a_i :

if $a_i = 1$: increment x w.p. $\frac{1}{2^x}$

End: output $2^x - 1$

Morris

At the end

$$E[2^x - 1] ?$$

$$\text{Var}[2^x] ?$$

$$C_i = 2^x \text{ at step } i$$

$$E[C]$$

$$\text{Var}[C]$$

Second example: Approximate Counting and the Morris Counter

Alt. view:

$$C \leftarrow 1$$

At step i :

$$\left. \begin{array}{l} \text{if } a_i = 1 \\ \quad C \leftarrow 2C \quad \text{w/} \quad \frac{1}{C} \end{array} \right\}$$

Return $C-1$

$$\begin{aligned} & \text{if } a_i = 1 \\ & E[C_{i+1} | C_i] = \\ & \frac{1}{C_i} 2C_i + \left(1 - \frac{1}{C_i}\right) C_i \\ & = 2 + C_i - 1 \\ & = C_i + 1 \end{aligned}$$

$$E[C] = E[C_m] \stackrel{*}{=} \sum_{i=1}^m a_i + 1 = d + 1$$

↑
original value

$$E[C_m] = E[E[C_m | C_{m-1}]] = E[C_{m-1}] + a_m$$

✓

E ✓
Var ?

Second example: the Morris Counter (1/3)

$$E[C_m^2] ?$$

Compute $E[C_i^2]$.

$$\begin{aligned} E[C_{i+1}^2] &= E[E[C_{i+1}^2 | C_i]] \\ &= E\left[\frac{1}{C_i} (2C_i)^2 + \left(1 - \frac{1}{C_i}\right) C_i^2\right] \\ &= E[4C_i + C_i^2 - C_i] = E[C_i^2 + 3C_i] \\ &= E[C_i^2] + 3E[C_i] \\ &= E[C_i^2] + 3\left(\sum_{j=1}^i a_j + 1\right) \end{aligned}$$

← use previous slide:

(...)

$$E[C_m^2] = 1 + \frac{3d(d+1)}{2}$$

previous: $E[C_m]^2$

↓

$$\rightarrow \text{Var } C_m = E[C_m^2] - (d+1)^2 = \frac{d(d-1)}{2}$$

Second example: the Morris Counter (2/3)

$$E[C_m] = d+1 \quad \checkmark$$

$$\text{Var}[C_m] = \frac{d(d-1)}{2} = \Theta(d^2) \quad \times$$

Bad

Cheraysher gives

$$C_m \approx d+1 \pm \underbrace{\Theta(\sqrt{\text{Var } C_m})}_{\Theta(d)}$$

vacuous guarantee.

Doom?

Second example: the Morris Counter (3/3)

Two options:

①

Amplify?

~~Median trick~~

less error ←

Reduce variance: mean of k indep counters

+ Chebyshev

Then median trick

↳ better proba.

Median of means

Second example: the Morris Counter, Median-of-Means

Theorem 40. *The medians-of-means version of the MORRIS COUNTER is a randomised one-pass algorithm which, for any given parameters $\epsilon, \delta \in (0, 1]$, provides an estimate \hat{d} of the number d of non-zero elements of the stream such that*

$$\Pr \left[(1 - \epsilon)d \leq \hat{d} \leq (1 + \epsilon)d \right] \geq 1 - \delta$$

with space complexity

$$s = O\left(\frac{\log \log m}{\epsilon^2} \cdot \log \frac{1}{\delta}\right)$$

that is, doubly logarithmic in m .

Did we need to do that?

No

Second example: the Morris Counter, careful version (1/3)

Increment $C \leftarrow 2C$ w/p $\frac{1}{C}$



Instead $C \leftarrow (1+\beta)C$ w/p p ?

When $a_i = 1$

$$\begin{aligned} E[C_{i+1} | C_i] &= (1+\beta)C_i \cdot p + C_i(1-p) \\ &= C_i(\beta p + 1) \\ &= C_i + 1 \end{aligned}$$

$\stackrel{\uparrow}{\equiv}$
want

Second example: the Morris Counter, careful version (2/3)

Second example: the Morris Counter, careful version (3/3)

Theorem 41. *The “careful” version of MORRIS COUNTER is a randomised one-pass algorithm which, for any given parameters $\varepsilon, \delta \in (0, 1]$, provides an estimate \hat{d} of the number d of non-zero elements of the stream such that*

$$\Pr \left[(1 - \varepsilon)d \leq \hat{d} \leq (1 + \varepsilon)d \right] \geq 1 - \delta$$

with space complexity

$$s = O \left(\log \log m + \log \frac{1}{\varepsilon} + \log \frac{1}{\delta} \right)$$

that is, doubly logarithmic in m and logarithmic in $1/\varepsilon$.

Third example: Distinct Elements

Third example: Distinct Elements, the Tidemark (AMS) algorithm (1/4)

Third example: Distinct Elements, the Tidemark (AMS) algorithm (2/4)

Third example: Distinct Elements, the Tidemark (AMS) algorithm (3/4)

Third example: Distinct Elements, the Tidemark (AMS) algorithm (4/4)

Third example: Distinct Elements, the Tidemark (AMS) algorithm (5/4?)

Theorem 42. *The (median trick version of the) TIDEMARK (AMS) algorithm is a randomised one-pass algorithm which, for any given parameter $\delta \in (0, 1]$, provides an estimate \hat{d} of the number d of distinct elements of the stream such that, for some absolute constant $C > 0$,*

$$\Pr \left[\frac{1}{C} \cdot d \leq \hat{d} \leq C \cdot d \right] \geq 1 - \delta$$

with space complexity

$$s = O \left(\log n \cdot \log \frac{1}{\delta} \right).$$

Can we do better?

Third example: Distinct Elements, the BJKST algorithm (1/4)

Third example: Distinct Elements, the BJKST algorithm (2/4)

Third example: Distinct Elements, the BJKST algorithm (4/4)

Theorem 43. *The (median trick version of the) BJKST algorithm is a randomised one-pass algorithm which, for any given parameters $\varepsilon, \delta \in (0, 1]$, provides an estimate \hat{d} of the number d of distinct elements of the stream such that, for some absolute constant $C > 0$,*

$$\Pr \left[(1 - \varepsilon) \cdot d \leq \hat{d} \leq (1 + \varepsilon)d \right] \geq 1 - \delta$$

with space complexity

$$s = O \left(\left(\log n + \frac{\log(1/\varepsilon) + \log \log n}{\varepsilon^2} \right) \cdot \log \frac{1}{\delta} \right).$$

... Can we do better?